



<b>Subject: Computing and Media</b>			
<b>Exam Board: OCR GCSE Computer Science and BTEC Tech Award Creative Media Production</b>			
<b>Year Group</b>	<b>Unit 1</b>	<b>Unit 2</b>	<b>Unit 3</b>
<b>7 Computing and Media</b>	Communication & Networks Hardware & Processing	Algorithms Programming & Development	Data & Data Representation IT
<b>8 Computing and Media</b>	Programming & Development	Data & Data Representation Media	IT Communication & Networks
<b>9 Computing and Media</b>	Programming & Development Data & Data Representation	Communication & Networks Media	Programming & Development
<b>10 OCR GCSE Computer Science</b>	1.1 Systems architecture 1.2 Memory and storage 1.3 Computer networks, connections and protocols	1.4 Network Security 1.5 Systems Software 1.6 Ethical, legal, cultural and environmental impacts of digital technology	2.1 Algorithms 2.2 Programming Fundamentals
<b>10 BTEC Tech Award</b>	Component 2 Developing Digital Media Production Skills Learning Outcome A Develop and apply media	Component 2 Developing Digital Media Production Skills Learning Outcome B Develop and apply media	Component 1 Exploring Media Products Learning Outcome A Investigating media



**Aspiration - Integrity - Pride**



<b>Creative Media Production</b>	pre-production processes, skills and techniques	production and post-production processes, skills and techniques to create a media product.	products
<b>11 OCR GCSE Computer Science</b>	2.1 Algorithms; 2.2 Programming fundamentals 2.3 Producing robust programs 2.4 Boolean logic 2.5 Programming languages and Integrated Development Environments	Exam Preparation	Exam Preparation
<b>11 BTEC Tech Award Creative Media Production</b>	Component 1 Exploring Media Products Learning Aim A Investigating media products Learning Aim B Explore how media products are created to provide meaning and engage audiences.	Component 3 Create a media product in response to a brief	Coursework catch up Component 1 and 2

